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accademia all'assassina

LCTN: ELECTRA-4 (Pleiades cluster)
CORD: SAO-76131.07 (134pc from SOL)
DATE: 2323ce-APRIL-21-SATURDAY
TIME: 03:12zulu (local 20:20mst)

Back in 2275, Jacob, Cricket and Maria were sent in different directions with the hope they could be salvaged after the events out at Saiph-6B. In an attempt to keep things quiet they were code named after the three wise monkeys, that being *Kikazaru*, *Mizaru* and *Iwazaru* (*id est* hear, see and speak no evil) so that if anything got out about them then it would be hard to link it back to the three.

It got out and everybody knew it was them.

The rank-and-file viewed these three monkeys more as tragic figures rather than heroic. Jacob wouldn't listen to his handlers and yet he survived because he didn't subscribe to their training. Cricket couldn't cope with the visions of death Jacob left in his wake when she went to collect their fallen. Maria, for the first time, wouldn't say shit if she had a mouthful, fact is she was rendered speechless by these events, but if you were to say anything off-color about Jacob or Cricket now she would claw your face from your skull. With that said, no one was surprised when she ultimately nailed the bastard who ambushed Jacob then wiped out their platoon days later.

Saiph-6B bound the three in a way nobody could understand.

So, to review, each training cycle from Cue Ball goes on to deploy as an operational company for at least a year or two before being broken up, that is if they are to be broken up, and keeping with tradition, fifty-years after Cue Ball they are all scrounged up wherever and sent to the Church Key for a banquet.

That's what was supposed to happen but a deal was struck with the devil herself, that being Maggie, so six of the boot-recruits were shipped from Cue Ball out to Bob's experienced company on the tired but serviceable Marauder, SA15, where the training company was

coming in early November...